



Background



Foreground

An illustration of chroma-key technique.
The foreground image contains a color that can be keyed on, in this case black. The combiner makes the foreground image transparent where it finds the key color, allowing the background image to show through.





The SynchroMaster 555 overlayer/keyer digitizes, synchronizes, and combines images from two high resolution computer sources into one composite image, at up to 1920 x 1200 pixel resolution.

HIGH RESOLUTION IMAGE COMBINER

SYNCHROMASTER 555

Overlayer / Keyer

The new SynchroMaster® 555 overlayer/keyer combines images from two high resolution computer sources or image generators into a composite image. The two signals, one foreground and one background, are digitized, synchronized, and combined at up to 1920 x 1200 pixel resolution.

The SynchroMaster 555 offers color keying of RGB analog and DVI sources with exceptional image quality. The unit supports one dual RGB or DVI channel and a second RGB channel. It can synchronize and combine signals of different line and frame rates and interlacing formats. Using a chroma-key technique, one signal is made visible through the other wherever a color falls within a specified color range. Either channel can be configured as the foreground or the background signal. The output signal is genlocked to one of the two inputs, and is available in either RGB or DVI format.

The SynchroMaster 555 features an easy-to-use interface for selecting a key color. The user simply moves a cursor over the image being keyed on until it is positioned over the desired color.

In a typical aircraft or helicopter simulation, one image generator produces the background, an out-the-window display, and a second produces the foreground, a heads-up display (HUD). The SynchroMaster 555 combines the two images into a pilot's view through the HUD. Important in simulation, the architecture offers very low latency.

Superior image quality, input versatility, and operational simplicity make the SynchroMaster 555 an excellent solution for applications in simulation and command-and-control.

Specifications

High Resolution Graphics Inputs

Analog RGB Interlaced or non-interlaced

Number 2

Video level Nominal 0.7V p-p (1.0V composite p-p)

Intput impedance 75 ohms
Sample rate Up to 205 MHz

Horizontal scan rate 15 kHz to 100 kHz non-interlaced

Frame rate Up to 100 Hz

Resolution 640 x 480 - 1920 x 1200 pixels

Sync 3 wire (sync on green, bi-level or tri-level),

4 wire (separate composite sync), 5 wire (separate H and V sync)

Sync level 0.3V p-p (3 wire bi-level),

0.6V p-p (3 wire tri-level), 1 to 5V (4 and 5 wire)

Number 1

Resolution 640 x 480 - 1600 x 1200 pixels Maximum bandwidth 1.65 Gbps / channel (DVI single link)

High Resolution Graphics Output

Analog RGB

DVI

Video level Nominal 0.7V pk-pk

Output impedance 75 ohms
Sample rate Up to 205 MHz

Resolution 640 x 480 - 1920 x 1200 pixels Sync 3 wire (sync on green),

> 4 wire (separate composite sync), 5 wire (separate H and V sync)

Sync level 0.3V p-p (3 wire), 5V (4 and 5 wire)

DVI

Resolution 640 x 480 - 1600 x 1200 pixels

Maximum bandwidth 1.65 Gbps / channel (DVI single link)

Functions

Chroma key 1-bit key with interactive color selection Image controls Brightness, contrast, gamma, zoom, pan Test signals Internally generated test signals

Control

Network connection

Type 10/100 Base-T Ethernet (TCP/IP)

Connector type RJ 45

Function Command line control via internal Telnet server

RS-232 serial

Connector type RJ11

Baud rate 9600 baud to 115k baud

Function Command line control of all system functions

Other

Power 100-264 VAC, 50/60 Hz, 35 W maximum

Size 17.25" (w), 12" (d), 1.75" (h) excluding rack mount ears

Weight 10 lbs









